

Colonial Special Event

Call 866.354.6856 for pricing and availability, then fax the completed form to 877.354.6856.

Name of Event _____ Event Dates _____ No. Participants _____
 Event Location _____ Event Begin Time _____ Event End Time _____
 Organization _____ Contact Person _____
 Address _____ State _____ Zip _____
 Phone _____ Other _____ Email _____

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| + _____ .00 | <p><i>Event Fee (Please call for pricing.)</i> <i>The Colonial Camp</i> will conduct multiple stations simultaneously to keep patrons involved at your special event. At some interval, the stations are exchanged for others during the course of a day. You may select up to ten stations below.</p> | | | | | | | | | | | | | | | | | |
| See the opposite side of this registration form for station descriptions. | <p><i>Standard:</i> These stations are standard for every special event. ★ Trading Post (Standard) ★ Field Musick (Standard) ★ Outdoor Cooking (Standard)</p> <p><i>Participation:</i> These stations actively involve the patrons. You may select no more than six of the participating stations.</p> <table style="width: 100%; border: none;"> <tr> <td style="vertical-align: top; width: 33%;"> <p><i>Artisries</i></p> <input type="checkbox"/> Bracelet-Making <input type="checkbox"/> Cord-Making <input type="checkbox"/> Doll-Making <input type="checkbox"/> Knot-Tying <input type="checkbox"/> Lucet Braiding <input type="checkbox"/> Punch and Judy <p><i>Domestic</i></p> <input type="checkbox"/> Butter Making <input type="checkbox"/> Candles <input type="checkbox"/> Colonial Clothing </td> <td style="vertical-align: top; width: 33%;"> <p><i>Industries</i></p> <input type="checkbox"/> Block Printing <input type="checkbox"/> Quill & Ink <p><i>Military</i></p> <input type="checkbox"/> Cartridge Making <input type="checkbox"/> Firearms <input type="checkbox"/> Sword-Fighting <p><i>Native American</i></p> <input type="checkbox"/> Indian Games <input type="checkbox"/> Tomahawk Throw <input type="checkbox"/> Warpaint </td> <td style="vertical-align: top; width: 33%;"> <p><i>Sports</i></p> <input type="checkbox"/> Board Games <input type="checkbox"/> Bocce Ball <input type="checkbox"/> Cannon Ball <input type="checkbox"/> Colonial Games <input type="checkbox"/> Frying Pan <input type="checkbox"/> Paille Maille <input type="checkbox"/> Skittles <input type="checkbox"/> Whirligig </td> </tr> <tr> <td colspan="3"> <p><i>Demonstration:</i> The Colonial Camp staff may conduct these stations and only partly involve patrons. 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The Organization agrees to pay the balance of all fees on the scheduled date of the special event. The Organization agrees that the special event will be conducted rain or shine. The Organization must pay a \$750.00 cancellation fee to *the Colonial Camp* if the Organization cancels, except if and only if the Organization is closed on the event date or the Organization provides written notice of cancellation at least 90 days prior to the special eventtrip. The Organization permits *the Colonial Camp* to setup its equipment on the Organization's campus, and consents to *the Colonial Camp* staff spending the night in their tents. *The Colonial Camp* agrees to conduct the special event, provide all materials and activities, and remove all materials after the special event concludes. The Organization here and forever discharge, release, indemnify, and hold harmless *the Colonial Camp*, including its employees, for any and all liability, rigts of action, causes of actions losses, claims, demands, cost and expenses for damages and/or persaonal injury that may arise from participation in these activities. The Organization consents to the use of any images of the site or campus and that of patrons for promotional purposes by *the Colonial Camp*.

Signature _____ Date _____

100815165250



The Colonial Camp

WEB: www.ColonialCamp.com EMAIL: information@ColonialCamp.com
 MAIL: 903 North McKay Avenue Dunn NC 28334 VOICE: 866.354.6856 FAX: 877.354.6856

Station Descriptions

Stations conform to state and national standards of learning for social studies. Contact us or visit our website for details or corresponding standards of learning. Use the registration form on reverse.

Block Printing: Make block prints using historic printing methods.

Board Games: Play a variety of colonial board games.

Bocce: Compete to toss a ball accurately.

Bracelet: Make a bracelet using a decorative knot-tying technique.

Bread: Create and bake homemade bread.

Butter: Make butter from cream using a churn.

Candles: Make a beeswax candle.

Cannonball: Play a game throwing a cannonball.

Cartridge: Make imitation gun cartridges for firing a musket.

Clothing: Wear authentic colonial clothing.

Cooking: Examine a meal cooked over an open fire.

Cords: Make a multistrand braided cord using a jig.

Dolls: Handmake a rag doll out of cloth and yarn.

Field Musick: Demonstrate period rudimentary field musick using a fife and ropetension drum.

Firearms: Discuss the history of flintlock firearms.

Frying Pan: Play a game by tossing a frying pan.

Fudge: Eat delicious chocolate fudge.

Games: Play a variety of early American games, such as tugowar, graces, hoop racing, cup & ball, quoits, and more.

Hoe Cakes: Cook a delicious flat bread.

Ice Cream: Make handcranked ice cream.

Indian Games: Play various native american games, such as corncob darts, hankies, woodgatherer, and copperhead.

Knots: Tie several fundamental knots, including stopper, hitch, and trick knots.

Lemonade: Enjoy refreshing ice cold sweetened lemonade.

Lucet: Make a braided rope using a lucet.

Meal: Enjoy a wholesome and nutritious colonial meal cooked over an open fire.

Mortar Fire: a Coehorn mortar, a type of colonial artillery for attacking fortified positions.

Necklace: Make a necklace out of genuine animal bone, horn, and glass beads.

Paille Maille: Play a game using a mallet to strike a ball through wickets; this game is an early version of modern golf and croquet.

Punch & Judy: Put on a dramatic puppet show using delightful characters.

Quill & Ink: Copy the Rules of Civility using a feather quill and inkwell.

Shoot: Shoot an authentic historic muzzleloading firearm with black powder.

Skittles: Knock down standing pins using a ball; this game is an ancestor to modern bowling.

Soap: Hand make oldfashioned soap using natural ingredients.

Swords: Sword fight with foam swords using historic fencing techniques.

Tea: Enjoy tea from an ancient form of teabricks.

Tomahawk: Throw a tomahawk at a wooden target using proper techniques.

Trading Post: Purchase colonial replicas, toys, furs, and gifts.

Warpaint: Listen to a story about a colonist captured by Indians while putting on war paint.

Whirligig: Make your own whirligig.

